

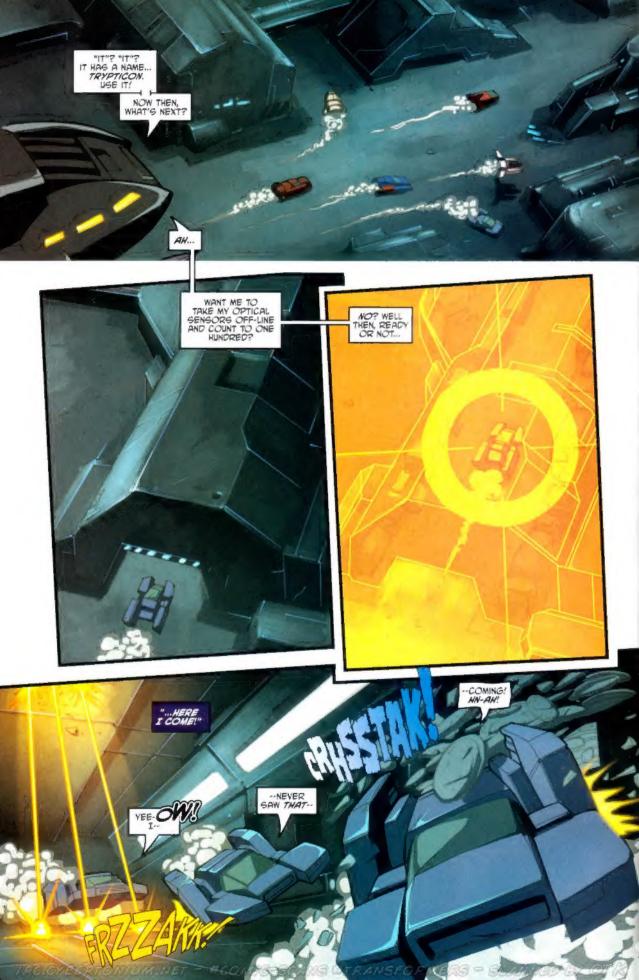


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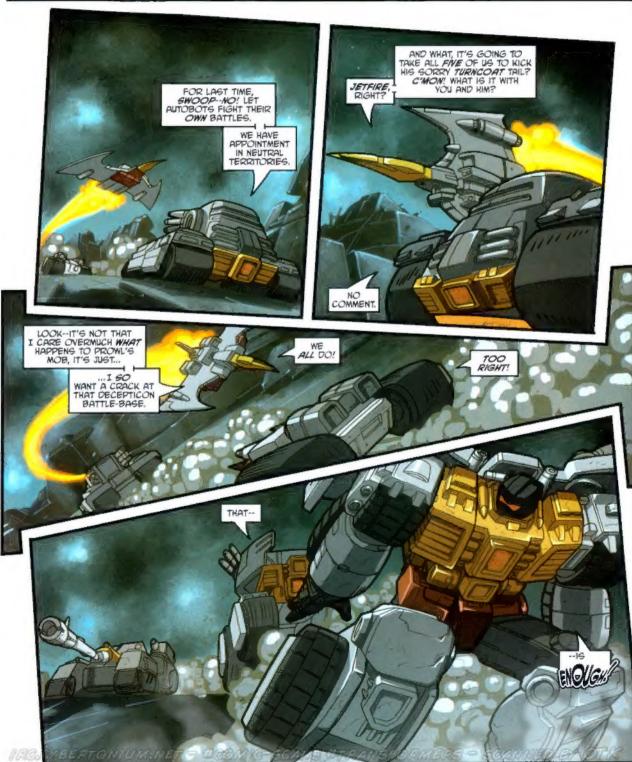






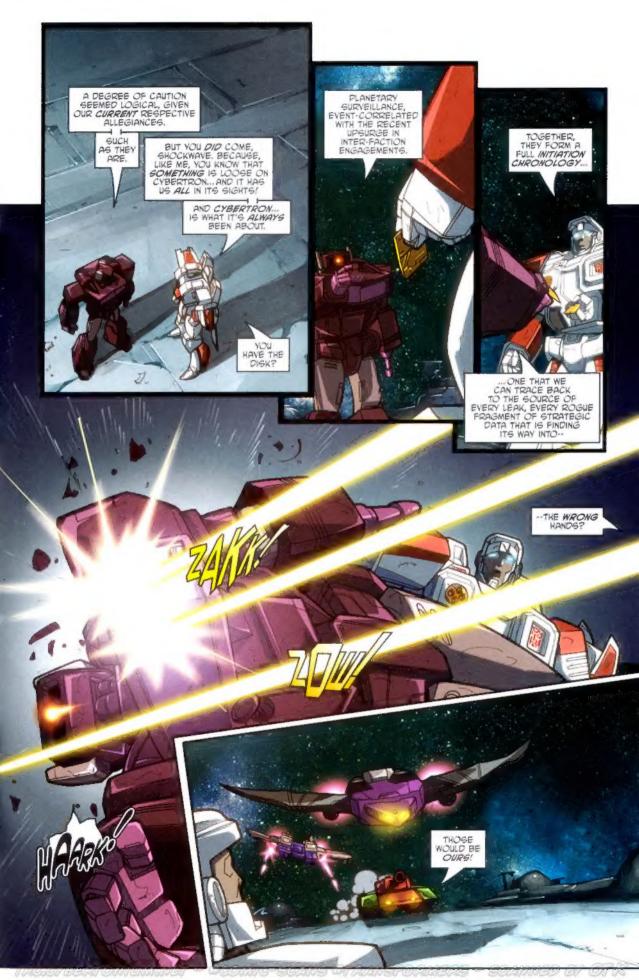






















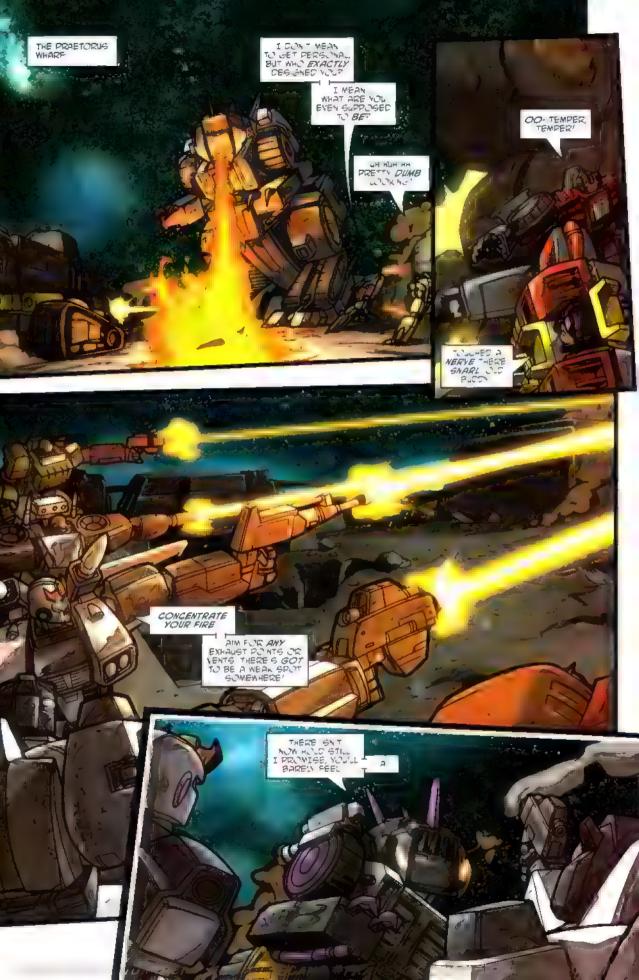






















TRANSFORMERS: WAR WITHIN c/o Dreamwave Productions
11 Allstate Parkway, Suite 200
Markham, Ontario, L3R 978, Canada

## DECLARATIONS OF

# e-mail: tfwarwithin@dreamwaveprod.net

Remember our "Design a War Within Transformer" art contest? it seems like you all do, because we've gotten a ton of awesome entries for it!

So, let's not waste space on words when we can show some of the art...





















#### DEVIL MAY CRY: "COOLER THAN HELL"

Dante leaps from the video game screen this February 2004 and onto the comic pages of Dreamwave's new series, DEVIL MAY CRY. Tackling the adventures of Copcom's stylish mercenary are the TRANSFORMERS: GENERATION ONE team of Brad Mick and Pat Lee! Brad Mick's motto for writing the series:"If it moves, shoot it...and if it's still moving, then kick it 'til its teeth come out. the back of its skull!"

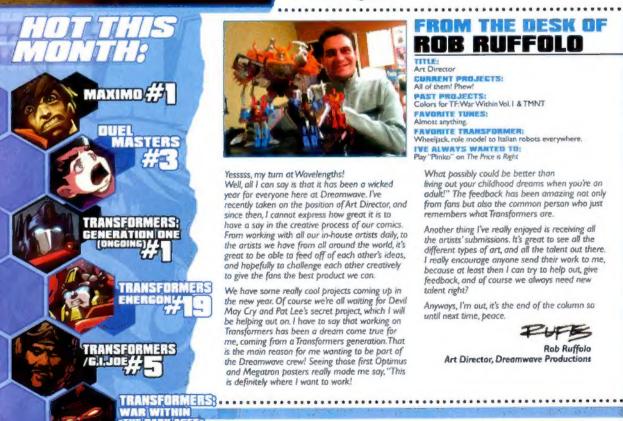
Born of the demonic lineage, Dante is a gun-toting merc specializing in the paranormal who constantly struggles to maintain control of his supernatural side. This four-issue limited series will loosely chronicle Dante's adventures from the first Devil May Cry video game. "I want this to be THE 'rock-n-roll' comic book." says Mick. "It's got to have tons of hardcore action and look damned good while doing it. I see this book as the perfect vehicle to translate the energy and action from films like Blade and The Matrix into comic book form.

Dreomwave President and series penciler Pat Lee is just as excited about the series: "This book is action-packed with some serious depth that will flip you upside down! Think of Motrix meets Lord of the Rings with a smack of a demon's hand."

In Book One: 'Evil Woman', Trish gets the lowdown on the enigmatic Dante as we watch the half demon, half human gun-for-hire do what he does best - but is it enough when this mercenary with a mouth goes blow-for-blow against the demon lord known as Phantom? The series will cover one's ability to accept oneself," adds Mick, "as well as how nothing in this world is truly black and white. Dante desperately struggles to contain his demonic form, and conversely, his 'cool guy' attitude helps hide the pain for the loss of his family and shame of his demonic heritage."

Devil May Cry #1 is set to hit comic stores in February 2004, and will feature covers by Pat Lee, Michael Turner, and Jae Lee, as well as a CG cover for gamers.





C.CY BE FIROH WINNET & DOG



Yesssss, my turn at Wavelengths! Well, all I can say is that it has been a wicked year for everyone here at Dreamwave. I've recently taken on the position of Art Director, and since then, I cannot express how great it is to have a say in the creative process of our comics. From working with all our in-house artists daily, to the artists we have from all around the world, it's great to be able to feed off of each other's ideas, and hopefully to challenge each other creatively to give the fans the best product we can.

We have some really cool projects coming up in the new year. Of course we're all waiting for Devil May Cry and Pat Lee's secret project, which I will be helping out on. I have to say that working on Transformers has been a dream come true for me, coming from a Transformers generation. That is the main reason for me wanting to be part of the Dreamwave crew! Seeing those first Optimus and Megatron posters really made me say, "This is definitely where I want to work!

### FROM THE DESK OF ROB RUFFOLO

CURRENT PROJECTS: All of them! Phew!

PAST PROJECTS: Colors for TF: War Within Vol. 1 & TMNT

FAVORITE TUNES!

FAVORITE TRANSFORMER: Wheeljack, role model to Italian robots everywhere.

Play "Plinko" on The Price is Right

What possibly could be better than living out your childhood dreams when you're an adult!" The feedback has been amazing not only from fans but also the common person who just remembers what Transformers are.

Another thing I've really enjoyed is receiving all the artists' submissions. It's great to see all the different types of art, and all the talent out there. I really encourage anyone send their work to me, because at least then I can try to help out, give feedback, and of course we always need new talent right?

Anyways, I'm out, it's the end of the column so until next time, peace.

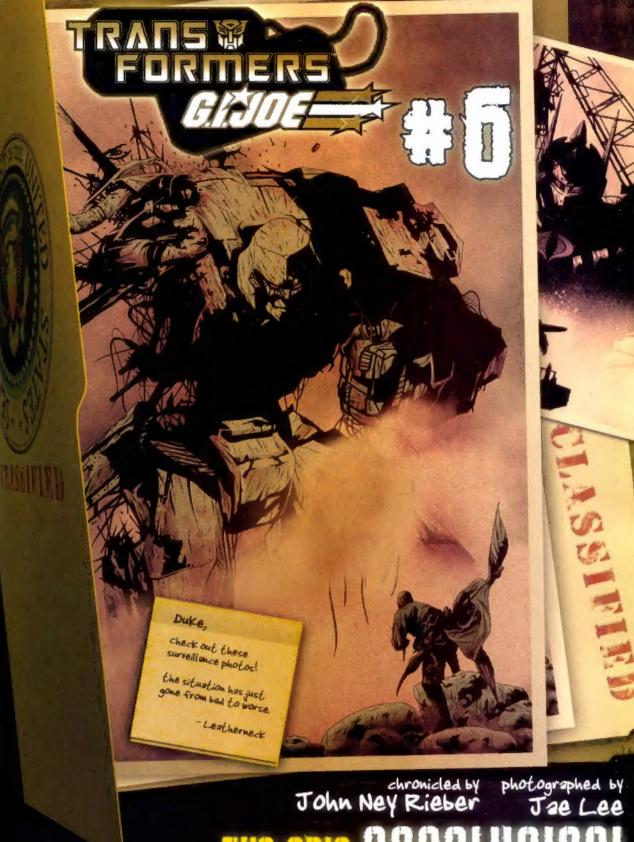


Rob Ruffolo **Art Director, Dreamwave Productions** 

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THE OPIC CONCLUSION!

THE FINAL CHAPTER COMING FEBRUARY 2004

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